Sample Program 12.2

Using Objects

Problem statement. Modify Exercise 4.3's mySavingsPlan1.cpp by replacing its separate variables with a single object with data fields that replace the variables. Name the new file mySavingsPlanWithObjects.cpp.

Create an object specification named struct Savings, with the data fields for:

- 1. the amount deposited every month (D in previous versions)
- 2. interest rate (p in previous versions)
- 3. number of years to make deposits (years in previous versions)
- 4. the amount saved (S in previous versions)

Then in your program, declare an *object* of type **Savings**, and use its data fields instead of the four separate variables. Include any additional data fields that you may wish to include beyond these four.

Solution.

```
#include <iomanip>
#include <iostream>
using namespace std;
#include <cmath>
struct Savings
  int years; // years of savings
           // dollars deposited every month
  double R; // annual interest rate, percent
  double p; // monthly interest rate, decimal, calculated
  double T; // term of savings plan in months, calculated
  double S; // total saved with interest
};
int main()
{
  // create a savings plan object with initial values
  Savings savings = \{10, 100, 7.5\}; // set years, D, and R only
  // output (calculated) values
  savings.p = savings.R / 100 / 12;
  savings.T = savings.years * 12;
  savings.S = savings.D * ((pow(1 + savings.p, savings.T) - 1) / savings.p);
  // echoing input values, unformatted
  cout << "In " << savings.years << " years, $";</pre>
  cout << savings.D << " deposited per month will grow to $";</pre>
  // formatting output (see 4.2)
  cout.setf(ios::fixed|ios::showpoint);
  cout << setprecision(2);</pre>
  cout << savings.S << "." << endl;</pre>
}
```